

HACKFEST 2005: I WISH I WAS WIE

DAY 1

HOLES 1-9:FOUR-MAN SCRAMBLE AND "PUTTING PAIN"

**Denotes official group Marshall and scorer.*

Group 1

Eric-Pro

Jeff-Pro*

Tom-Am

Steve-Am

Group 2

Mike-Pro

Roger-Pro*

Glenn-Am

Gary-Am

Group 3

Brett-Pro*

Tim-Pro

Chad-Am

David-Am

Group 4

John-Pro

Trent-Pro

Justin-Pro

Jim-Am*

- "Pro" players hit from the designated tees, "Am" players hit from the next shorter tees.
- All players hit drives and may then each hit a second shot from where the best of the four drives came to rest. This is repeated for all shots including putts.
- Each player must have at least one drive used by the group.
- **Putting Pain Penalty:** A player who misses a putt from inside of four feet (using a string to be provided, ball is considered inside of four feet if end of string stretched from edge of cup nearest ball can reach any part of ball) will not be allowed to putt on the succeeding hole (one-hole penalty), *i.e.*, the group would have only three (or fewer) chances at any give putt on that succeeding hole. If all players fail to make a putt from inside of four feet, the group receives an automatic three-putt on the next hole. Note, if the ball is not on the green, a shot attempt is not considered a "putt" no matter what club is used.
- All group members will receive the same score for each hole.
- There is a two stroke differential ceiling for this nine (best v. worst group).

DAY 1 (CONT.)
HOLES 10-18:Modified Responsible *Shamble*

**Denotes official group Marshall and scorer.*

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>
Eric-Pro	Mike-Pro	Brett-Pro*	John-Pro
Jeff-Pro*	Roger-Pro*	Tim-Pro	Trent-Pro
Tom-Am	Glenn-Am	Chad-Am	Justin-Pro
Steve-Am	Gary-Am	David-Am	Jim-Am*

- "Pro" players hit from the designated tees, "Am" players hit from the next shorter tees.
- On each of the first eight holes one player, on a rotating basis, will play his own ball, the other 3 players will participate in a three-man Modified *Shamble*.
- In our *Modified Shamble*, three players will scramble on the drive (all three hit drives and all three may then hit their second shot from where the best drive landed), then play their own ball to the hole.
- Each player's score for the hole will be the best *shamble* score added to the individual score divided by two. All partial points will be counted; final total will be rounded down.
- The last hole will be a four-man scramble.
- There is a two stroke differential ceiling (best v. worst group).

DAY 2
HOLES 19-27:TWO-MAN SCRAMBLE PLUS “YOU AIN’T WIE”

**Denotes official group Marshall and scorer.*

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>
<u>Team 1</u> Jeff-Pro Glenn-Am	<u>Team 1</u> Roger-Pro Tom-Am	<u>Team 1</u> Tim-Pro* Steve-Am	<u>Team 1</u> Mike-Pro David-Am *
<u>Team 2</u> Trent-Pro* John-Pro	<u>Team 2</u> Brett-Pro * Chad-Pro	<u>Team 2</u> Justin-Pro Gary-Am	<u>Team 2</u> Eric-Pro Jim-Am

- Pro" players hit from the designated tees, "Am" players hit from the next shorter tees.
- Both players on a team hit drives and may then each hit a second shot from where the better of the two drives came to rest. Repeat for all other shots until the ball is in the hole.
- Each player must have at least two drives used by the team.
- **You Ain't Wie Penalty**: Twice during the nine, (on any shot, including putts) the opposing team in a foursome may force their opponents to play the worst (as chosen by the team not hitting the shot) rather than the best of their two results for a given shot. The team enforcing this penalty must inform the hitting team **BEFORE** any player on the hitting team attempts the shot subject to penalty.
- There is a three stroke differential ceiling for this nine.

DAY 2 (CONT.)
HOLES 28-36:CHICAGO

**Denotes official group Marshall and scorer.*

<u>Group 1</u>	<u>Group 2</u>	<u>Group 3</u>	<u>Group 4</u>
Jeff-Pro	Roger-Pro	Tim-Pro*	Mike-Pro
Glenn-Am	Tom-Am	Steve-Am	David-Am *
Trent-Pro*	Brett-Pro *	Justin-Pro	Eric-Pro
John-Pro	Chad-Am	Gary-Am	Jim-Am

<i><u>Starting Handicaps:</u></i>	Eric 15	Dave 13	Chad 13	Justin 13	
Trent 12	John 12	Jeff 12	Mike 10	Tim 9	Brett 8
Roger 7	Steve 7	Glenn 5	Gary 4	Jim 4	Tom 3

Scoring:

Greater Than or Equal to Double Bogey= +2 (Eric, Steve); +1 (Jeff, Mike, John)

Bogey= -1;

Par= -2;

Birdies or Better= -3 (Dave, Chad, Eric, Steve, Justin, Trent)

Birdies or Better= -4 (Roger, Jeff, Mike, Tim, Brett, John);

Birdies or Better= -5 (Glenn, Gary, Jim, Tom)

- All players play from the same tees.
- Individual scores will be kept on the scorecard.
- Your individual stroke count on this nine is meaningless and will not be counted except as it applies to the game of Chicago.

IN THE CASE OF A TIE AFTER ALL HOLES HAVE BEEN PLAYED:
THE TIED CONTESTANTS WILL PLAY THE CARD GAME “WAR” TO
DETERMINE THE WINNER.